

## Trail Pattern

- Open, go thru, & close gate
- Walk to and over logs
- Trot to and walk over single pole
- Walk to L and side pass thru L with front feet within poles
- Walk to and thru cones, stop, and back thru cones and stop
- Lope in left lead to bridge
- Walk over bridge
- Walk to barrel
- Pick up slicker
- Circle barrel clockwise
- Walk to next barrel and set down slicker
- Trot outside corner cone to mailbox
- Read mail and do what it says
- Walk to box, pivot 360° clockwise
- Walk around cone and stop at judge
- Exit at a walk

